



# Diamond Hands

PREVIEW

Five fingers, one knife: a monotone multiplier that climbs with every clean stab, faster each time.

## GAME FACTS

|                                |                                                       |
|--------------------------------|-------------------------------------------------------|
| Game type                      | crash · multiplayer · 3D                              |
| Theoretical RTP (default)      | 97% · configurable per room                           |
| Theoretical house edge         | 3%                                                    |
| Max multiplier                 | 735.481x (reachable;<br>configured cap 1000x)         |
| Volatility                     | high                                                  |
| Round length (median / max)    | 12.6 s / 101 s                                        |
| Max multiplier P50 / P90       | 1.9x / 8.3x                                           |
| Positions per player           | up to 3 open at once,<br>unlimited per round          |
| Bet limits (default, per room) | 0.5 – 500 · operator<br>currency                      |
| Languages                      | EN · ES                                               |
| Platforms                      | desktop · mobile · webview ·<br>mobile-first · iframe |
| Generator version              | dh-0.2.0                                              |
| Status                         | Playable preview; not yet<br>certified                |

## HOW IT PLAYS

- Five fingers on the table, one knife, a rhythm that keeps getting faster. Everyone plays the same hand.
- Every clean stab multiplies the bet — the multiplier only climbs. Pull out before the hit, or set a take-profit.
- The hit ends the round. Up to 3 positions open at once, mid-round entry at the live multiplier with a spread.

## INTEGRATION

- **RGS / iframe:** signed launch; bet, win, rollback and balance callbacks, HMAC-SHA256 both ways.
- **Per room:** RTP, bet limits, max win, exposure cap and feature flags. EN/ES and lobby URL per launch.
- **Before real-money launch:** partner integration, recovery validation and market approvals.

## FAIRNESS

- **Provably fair:** SHA-256 chain commitment, post-round seed reveal and command ledger.
- **Theoretical RTP:** rounding and payout limits apply; paid return can differ by stake.
- **Not yet certified.** Laboratory scope to be agreed for the target markets.

## TRY IT

Demo (virtual balance): <https://casino-prod-production.u.p.railway.app/dh/?room=dh-demo>  
Rules and figures: <https://nervestudios.co/docs/games/diamond-hands/>  
Fairness: <https://nervestudios.co/docs/fairness/>

Volatility figures: 60,000 simulated rounds of generator dh-0.2.0 at the default RTP, per round. Simulation results are not certification and not a guarantee of individual returns. Parameters from the source catalog. Demo participants may be simulated.

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